





# Enniskillen Castle Visual Guide



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#### **Car Park**

Car Parking is available in the car park opposite the Castle entrance.

There are 5 designated spaces for people who hold a Blue Badge in the car park.

A drop off point is available to the left of the front entrance door.

#### **Getting to the Entrance**

There are three entrances from the car park area:

- A footpath from the Car Park.
- A footpath from the Wellington Road Area.
- A pathway from the Broadmeadow Area.

There are dropped kerbs along the footpaths from the Car Park and Wellington Road areas.

A raised crossing point is available from the Broadmeadow to the footpath along the main entrance.



See

- Grey path
- Grass
- Grey paving
- **Flowers Trees**
- Silver railings
- **Birds**

Lough

- Cars
- **Traffic**
- **Birds**

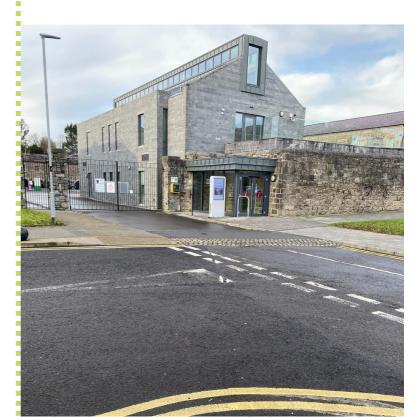
Talking

**Boats** 

**Smell** 

Hear

- Grass
- **Flowers**





To enter the Castle you must first go through two sets of glass doors into the foyer area.

The doors are wide and automatic.

#### Reception

The Reception counter is to the right of the Main Foyer. There is a lowered section closest to the stairs.

A hearing loop system is available at reception. A portable system is also available for the other rooms.

To begin your visit to Enniskillen Castle please speak to a member of staff who will help you buy your ticket.

The PASS Scheme provides a complimentary ticket to a person for their companion, where that person would not be able to attend or use the services at the Castle without that companion.

You can collect a registration form for this scheme from Reception or by downloading it from the website.



#### See

- Glass door
- Posters
- Silver railings
- Wooden desk
- Windows
- Displays
- Grey floor
- White walls
- Staff & visitors

#### Hear

- Talking
- **Telephones**

- **Smell** Aftershave / Perfume
  - Food from cafe

#### There may be a queue at Box Office



#### **Visitor Centre**

After you buy your ticket, you can start your tour by going to the first floor.

A lift is available opposite Reception.

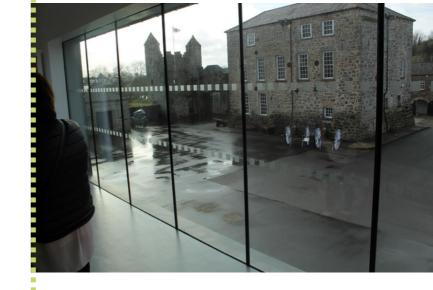
The stairs to the 1st floor area are in the middle of the main entrance building. The stairs have handrails on both sides and see-through panels between the stairs.

Here you will be able to look out of the 'Picture Window' and use the interactive touchscreens. You can also browse the Digital Film Archive and Marble Arch Caves Information Wall.

Fermanagh Genealogy Centre is available on this floor, by appointment, from 2 pm – 5 pm on Monday, Wednesday and Thursday.

From the back of the first-floor area you can go out onto the Castle Walkway.





See

- Signs
- Display cabinets
- windowVisitors

Music

Large

Pictures

Hear

- Talking

Videos

**Smell** 

 Food and drink from the cafe





#### **Exhibition Areas**

To access the exhibitions you must first go back to the ground floor and go through the double-doors opposite the main entrance.

The door has an automatic push pad on the right-hand side wall.

To get to the exhibition areas you must go through the ramped walkway and doors to the outside area. You must push the automatic push button on the left-hand side.

Take the door on the right to enter the Lakelands 1 Gallery. This door is automatic.

#### **Lakelands 1 Gallery**

The Gallery has interactive displays and lowered display drawers.

From the Lakelands 1 Gallery you can either take the stairs or the lift to the 1st floor Lakelands 2 Gallery.

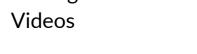


#### See

- Signs
- **Pictures**
- Display cabinets
- Visitors

Old objects

- Large
- window
- Hear
- **Talking**
- Music







#### Lakelands Gallery 2

To enter the Gallery you must go through the double doors opposite the lift. Please push the automatic push pad to the right-hand side of the door to enter.

This Gallery has a visual film screen projected onto the floor.

From the back of the Gallery you can enter the Full Circle Gallery using the push pad button to the right-hand side.

#### **Full Circle Gallery**

The Full Circle Gallery has audio seats which can play songs, music and talks relating to the displays.

After the Full Circle Gallery, the tour continues on the ground floor. To get here you can either go down the stairs at the back of the Gallery or return to the lift.

Once on the ground floor you can use the doors at the back of the Lakelands 1 Gallery to enter the Island Towns Gallery.



See

- Signs
- Display cabinets
- Old objects
- Large window

Hear

- Talking
- Videos

- Pictures Visitors
- Music



# **Island Towns Gallery**

The Island Towns Gallery has displays of old shop items and exhibits from Enniskillen Town.

To exit the Gallery you must return through the Lakelands 1 Gallery and take the doors to your right. To exit you must press the push pad on the left-hand side.

Once you leave the Gallery you can use the ramped area along the side of the Visitor Centre to continue the Tour of the Castle Courtyard.

## **Castle Courtyard**

The Castle Courtyard has sloped areas and some of the surfaces are made up of rough cobbles.

To the right of the Courtyard there is an Information Desk and Shop called the Quartermaster's Store.

After the Castle Courtyard you can go into the Castle Keep.



#### See

- Signs
- Pictures
- Display cabinets
- Visitors

Old objects

Large window

#### Hear

- Talking
- Music
- Videos



#### See

- Grey path Picnic tables
  - Picnic tablesWhite
- Grey cobbles
- umbrellas
- Signs
- Visitors
- Visitors
- Old objects

Hear

Talking

Music

# Castle Keep

There is a ramped approach to the main door with handrails at both sides.

The door is manually operated but offers a wide entrance.

Inside the Keep there is level access.

There are stairs to the two upper levels, with no lift available.

If a person is not able to access the other levels a film is available in the room to the left of the main door. This film provides a visual tour of the upper levels.

## Watergate

When leaving the Castle Keep you can either take the cobbles to the left or the flat surface to the right and go around the Keep to the Watergate.

#### **Barrack Store**

The Barrack Store is a large open room, which is available to hire.

This room has level access and double entrance doors.



#### See

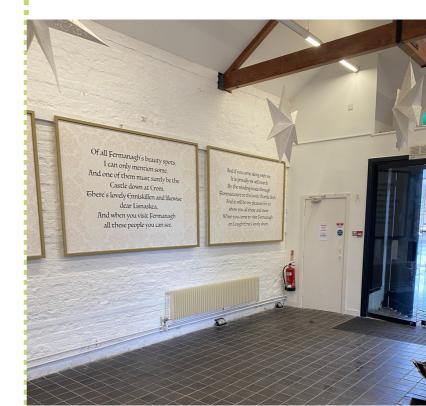
- Grey path
- Grass
- Grey paving
- Flowers
- Railings
- Trees
- Birds
- Cars
- Lough

#### Hear

- Talking
- **Traffic**
- **Birds**
- Boats

#### **Smell**

- Grass
- **Flowers**



#### Castle Garden

The Castle Garden is located beside the Barrack Store.

This area has a level path and a grassed area.

#### **Heritage Centre**

To enter the centre you must go through two sets of automatic doors. Please use the push pads on the right-hand side.

Within the centre there are several exhibition spaces.

The Living Memory Gallery and Cosy Corner are on the ground floor and the Fermanagh Hearth and Temporary Exhibition Gallery are on the 1st floor.

There is a lift to the 1st floor, as well as stairs.





See

- Signs
- Pictures

Old

- Display cabinets
- Visitors
- Large window
- objects

- **Hear** Talking
- Music
- Videos

Smell

- Grass
- **Flowers**

## **Ending the Tour**

When finishing your tour please use the automatic door at the rear of the Visitor Centre to enter the Reception Area.





#### **Toilets**

There is an Accessible Toilet located between the Reception Area and Cafe.

There is an emergency alarm button beside the Toilet







# Changing Facility with Changing Places Equipment

There is a changing facility with a changing bench, ceiling hoist, shower and adjustable hand basin located in the Heritage Centre.

The facility has a radar key lock. You can use your own radar key to access the facility or borrow one from Reception.



See

- Sink
- Cubicles
- Hand dryer

Toilet

Hear

- Flushing
- Water running
- Hand dryer blowing

**Smell** • Cleaning products



#### Cafe

The Café is on the ground floor of the Visitor Centre.

The furniture can be rearranged to suit the customer's needs.

Automatic doors at the back of the Café allow customers to take their food and drink outside.

There are accessible picnic spaces available in the outdoor Courtyard.





#### See

- People
- Tables
- Staff
- Stools
- Glass windows
- Chairs
- Stairs
- Food Drink
- Bars

- **Hear** Talking
  - Eating
  - **Plates**
- Glasses
- Cooking

**Smell** • Food and drink from the cafe



There may be a queue at the Cafe